

Mobile App Developer Jr (Newbie) using GameSalad

The students will learn how to conceptualize, design and program mobile application for mobile device suitable for iOS or Android Platform

The objectives of the programmes are to promote logical, critical and creative thinking skills by providing a holistic learning environment for the students in the areas of application development and product development lifecycle.

Course Breakdown

Target: Primary Students

Session	Course Outline	Remarks
1	App Creation Overview	Discussion on good and bad apps
2	Understanding the Elements in GameSalad	Students will get familiarised with the interface
3	Conceptualize and Storyboard	Define the user experience
4	Introduction to App Prototyping	Students to create a mock up their intended app
5-6	Media Sourcing and Preparation	Preparing Media files for the use in GameSalad
7	Introduction to Basic App Creation	
8 - 11	Project Work with Consultation	Students will be given a mini project that they can work on to practice the skills that they have learn.
12	Project Wrap Up and Presentation	

Software Requirement:

Gamesalad Creator 0.10.4.1 Beta & above for Mac OS X OR Windows PC

Hardware Requirement:

Computers with Either Windows OS 7 and above OR Mac OS X Mountain Lion and above with minimum of 2GB of RAM

For more information about our training, please contact us:

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For funding matters, please email ida_infocommclub@ida.gov.sg (if you are an Infocomm Club teacher in an MOE School)